

(sopr. mezzo. contralto, countertenor, recitant, child)
it has to be amplified

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torré

[illegible]

- You can start from the beginning, or from the end, in this case you can invert the words, interchange or use other words from any mesostic by John Cage

 = very fast breathing

 = fast

• = normal

* = stay on the consonant

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First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

$\text{♩} = 60$

(a Cage on Schönberg, Varèse, Boulez)

as fast and
as loud
as possible → p o c o a p o c o r i t a r d a n d o

Voice

Jo-ohnCage
ffff

me - e - sos - tic
fff

si - i - lence
ff

wor - ds(s)
f

col - la - bo - ra - tion
mf

in - de - ter - mi - nan - cy
mp

e d i m i n u e n d o

i - in - ve - en - tion
p ----->

cons* - te - lla - tion,
pp

speech *

chan - ges*
ppp

gliss.

mu - - - - sic*
pppp

chance*,
(*ppp*) ----->

Zen*

or D.C.

- ↗ = very fast breathing
- ↘ = fast
- = normal
- * = stay on the consonant

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Piccolo(s)

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

$\text{♩} = 60$
as fast and as loud as possible →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Picc. *ffff* *fff* *ff* *f* *mf* *mp*

sim.

(♩) (♩) e d i m i n u e n d o

p *pp* *ppp*

(wistle tone)

← or D.C.

ppp *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes
↗ = very fast breathing
↘ = fast
• = normal

Flute 1

First Symphony 'Ek' 1 - Constellatio I.D.A. (a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible

Flute

as fast and
as loud
as possible

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

ffff fff ff f mf mp

sim.

e d i m i n u e n d o

(♩) (♩)

p pp ppp

sim.

or D.C.

(ppp) pppp

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes
- ↗ = very fast breathing
- ↘ = fast
- = normal

as fast and
as loud
as possible

p o c o a p o c o r i t a r d a n d o

[illegible]

Flute

ffff *fff* *ff* *f* *mf* *mp*

sim.

(1) (2) *e d i m i n u e n d o*

or D.C.

[illegible]

- ↗ = very fast breathing (pause)

 = fast (pause)

, = normal (pause)

Alto flute

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

$\text{♩} = 60$

(as fast and as loud as possible) →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Alto flute

ffff *fff* *ff* *f* *mf* *mp*

sim.

ossia 8va. bassa

e d i m i n u e n d o

(♩) (♩)

ossia 15va. bassa

p *pp* *ppp*

sim.

or D.C.

ppp *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

↗ very fast breathing
↘ fast
, normal

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

(as fast and as loud as possible) →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Oboe

ffff *fff* *ff* *f* *mf* *mp*

sim.

e d i m i n u e n d o

p *pp* *ppp* *ppp poss. ossia 8va.*

or D.C.

(*ppp*) *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes
- ↗ = very fast breathing (pause)
- ↘ = fast (pause)
- = normal (pause)

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

(as fast and as loud as possible) →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Cor Anglais

ffff *fff* *ff* *f* *mf* *mp*

sim.

ossia 8va. bassa

(♩) (♩) e d i m i n u e n d o

ossia 15va. bassa

sim.

p *pp* *ppp*

or D.C.

ppp *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

↗ very fast breathing

↘ fast

, normal

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

(a Cage on Schönberg, Varèse, Boulez)

♩ = 60

as fast and
as loud
as possible → p o

(♯) (♯) e d i m i n u e n d o

← or D.C.

- You can start from the beginning or from the end
 - inside each box every time you play, exchange the notes
- ↗ = very fast breathing (pause)
 ↘ = fast (pause)
 • = normal (pause)

Bass Clarinet
(in B $\flat$, Contrabass in B $\flat$)

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torré

[illegible]

diminution

p *pp* *ppp*

sim.

[illegible]

- You can start from the beginning or from the end
 - inside each box every time you play, exchange the notes
-  = very fast breathing (pause)
 = fast (pause)
 = normal (pause)

Saxophone(s)
(Alto, Baritone, Sopranino, Contrabass in Eb
Tenor, Soprano, Bass in Bb)

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

(as fast and
as loud
as possible) →

p o c o a p o c o r i t a r d a n d o

(♩) (♩)

Saxophone(s)

ffff *fff* *ff* *f* *mf* *mp*

ossia 8va. bassa

sim.

(♩) (♩) e d i m i n u e n d o

sim.

p *pp* *ppp*

ppp poss. ossia 8va.

or D.C.

(*ppp*) *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

↗ = very fast breathing
↘ = fast
• = normal

Bassoons 1 & 2

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Bassoons

fff *fff* *ff* *f* *mf* *mp*

sim.

(♩) (♩) e d i m i n u e n d o

p *pp* *ppp* *ppp poss. ossia 8va.*

sim.

or D.C.

ppp *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes
- ♩ = very fast breathing (pause)
- ♩ = fast (pause)
- ♩ = normal (pause)

Contrabassoon(s)

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and as loud as possible →

p o c o a p o c o r i t a r d a n d o

(♩)

Contra-
bassoon

fff *fff* *ff* *f* *mf* *mp*

sim.

e d i m i n u e n d o

(♩)(♩)

p *pp* *ppp*

sim.

ppp poss. ossia 8va.

← or D.C.

ppp *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

- ↗ = very fast breathing (pause)
- ↘ = fast (pause)
- = normal (pause)

Horn(s) in F-B $\flat$
I & III

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

$\text{♩} = 60$

as fast and
as loud
as possible

p o c o a p o c o r i t a r d a n d o

(♩)(♩)(♩) (♩)(♩)(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Horn

ffff *fff* *ff* *f* *mf* *mp*

ossia 8va. *ossia 8va.* *sim.*

e d i m i n u e n d o

(♩) (♩) *sim.* *ppp poss. ossia 8va.*

p *pp* *ppp*

or D.C.

ppp *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes
♩ = very fast breathing (pause)
♩ = fast (pause)
♩ = normal (pause)

First Symphony 'Ek'
1 - Constellatio I.D.A.
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

$\text{♩} = 60$
as fast and
as loud
as possible

p o c o a p o c o r i t a r d a n d o

ffff fff ff f mf mp

sim.

Horn

(♩) (♩) e d i m i n u e n d o

The musical score is written on a grand staff (treble and bass clefs). The melody is in the treble clef, and the bass line is in the bass clef. The tempo is marked 'Allegretto' and the time signature is 3/4. The score is divided into three measures. The first measure contains the notes e4, d4, and c4, with a dynamic marking of *p* and a performance instruction 'p poss. ossia 8va.' above the first note. The second measure contains the notes b3, a3, and g3, with a dynamic marking of *pp*. The third measure contains the notes f3, e3, and d3, with a dynamic marking of *ppp* and a performance instruction 'ppp poss. ossia 8va.' above the last note. The notes are marked with accents.

The musical score is written on a single staff with a treble clef and a key signature of one sharp (F#). The tempo is marked 'Allegretto' and the time signature is '3/4'. The score is divided into two systems by a double bar line. The first system contains two measures: the first measure has a half note G4 with a forte 'f' dynamic, and the second measure has a half note B4 with a piano 'p' dynamic. The second system contains two measures: the first measure has a half note D5 with a fortissimo 'ff' dynamic, and the second measure has a half note F#5 with a fortissimo 'ff' dynamic. The piece concludes with a double bar line.

- You can start from the beginning or from the end
 - inside each box every time you play, exchange the notes
- ↗ = very fast breathing
 ↘ = fast
 • = normal

Trumpet(s)
In C. Bb. D. A. F. D. and Eb.
Bass Bb. Eb., Cornet Bb. Eb.
Flugelhorn

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torrè

♩ = 60

as fast and as loud as possible

p o c o a p o c o r i t a r d a n d o

Trumpe

e d i m i n u e n d o

or D.C.

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes
- ↗ = very fast breathing (pause)
- ↘ = fast (pause)
- = normal (pause)

Tenor Trombones 1 & 2

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and as loud as possible →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Trombones

ffff *fff* *ff* *f* *mf* *mp*

sim.

(♩) (♩) e d i m i n u e n d o

p *pp* *ppp*

sim.

or D.C.

ppp *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

↗ = very fast breathing (pause)

↘ = fast (pause)

• = normal (pause)

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

(a Cage on Schönberg, Varèse, Boulez)

Bass
Trombone



-  = very fast breathing (pause)
 = fast (pause)
 = normal (pause)

Tuba
(in F. BBb. CC.)

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible

p o c o a p o c o r i t a r d a n d o

(♩) (♩)

Tuba

ffff fff ff f mf mp

e d i m i n u e n d o

(♩) (♩)

sim.

sim.

p pp ppp

or D.C.

ppp pppp

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

♩ = very fast breathing

♩ = fast

♩ = normal

Percussion Set 1

Tam-tam, Gongs,
Cymbals: Suspended, Chinese,
Crotales

First Symphony 'Ek' 1 - Constellatio I.D.A (a Cage on Schönberg, Varèse, Boulez)

Salvador Torré

$\text{♩} = 60$

as fast and
as loud
as possible

allways L.V.

p o c o a p o c o r i t a r d a n d o

Percussion Set 1

ffff (colla parte)

Tam-tam ord.

Chinese Cymb. side of the stick Edge

Sus. Cymb. side of the stick Bow

fff

5 Gongs

ff

Crotales (metal stick)

f

Sus. Cymb. Edge ord.

Chinese Cymb. ord.

mf

Gongs (metal stick)

mp

(metal stick) -----

Gongs (soft stick)

T-tam

S.Cymb.

Ch.Cymb.

sim.

e d i m i n u e n d o

p

Sus. Cymb.

Tam-tam

Chinese

Gong

pp

Crotales arco

ppp

(arco)

Sus. Cymb.

Chinese Cymb.

or D.C.

(ppp)

pppp

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

↗ = very fast breathing
↘ = fast
• = normal

Percussion Set - 2
BassDrum, 4 Toms, Bongos,

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torré

$\text{♩} = 60$

as fast and as loud as possible → l.v.

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Percussion Set - 2

Bass drum ffff 4 Toms B.drum fff Toms bongos ff side of the sticks Bass drum f sim. mf v. Bass drum mp Toms Toms trem.? Toms

e d i m i n u e n d o

, , sim. over rings ----->

p pp ppp

or D.C.

Tom Tom BassDrum ord. trem.

pppp

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

↗ = very fast breathing
↘ = fast
, = normal

Tam-tam

First Symphony 'Ek' 1 - Constellatio I.D.A (a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

Interchange beaters

L.H.:
big double mallet
knitting needle
R.H.:
Metal beater
knitting needle
glass of water



♩ = 60

as fast and
as loud
as possible

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

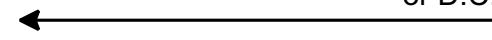
Tam-tam

--	--	--	--	--	--

(♩) (♩) e d i m i n u e n d o

--	--	--

or D.C.



--	--

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

Timpani (3)
high 23" medium 26" low 29"

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torrè

♩ = 60

as fast and as loud as possible *l.v.*

p o c o a p o c o r i t a r d a n d o

gradually gliss either three timpani in relays

Timpani

fff *fff* *ff* *f* *mf* *mp*

sim.

p *pp* *ppp*

or D.C.

non gliss

pppp

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

Piano
and or Harpsichord(s)
or Celesta(s) (in proper octaves)

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Keyboard

crom.

ffff fff ff f mf mp 8vb (mp) →

(♩) (♩) sim. e d i m i n u e n d o

approximately from here, or later,
iterations of the notes can be played
from time to time on a very discrete,
slow, rarely and nonsynchronous way.

p pp 8vb ppp

or D.C.

(ppp)

pppp

- each hand is independent, they may match or not
- You can start from the beginning or from the end, inside each box every time you play, exchange the notes

♩ = very fast pause ♩ = fast pause ♩ = normal pause etc.

Marimba
Low C

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torrè

$\text{♩} = 60$

as fast and
as loud
as possible

p o c o a p o c o r i t a r d a n d o

sim.

mp

ffff *fff* *ff* *f* *mf*

sim. *e d i m i n u e n d o*

approximately from here, or later,
iterations of the notes can be played
from time to time on a very discrete,
slow, rarely and nonsynchronous way.

p *pp* *ppp*

or D.C.

(ppp) *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

Vibraphone

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

$\text{♩} = 60$

(as fast and as loud as possible)

no vibrato

p o c o a p o c o r i t a r d a n d o

sim.

e d i m i n u e n d o

slow vibrato

arco (poss.)

or D.C.

(ppp)

pppp

ppp

pp

p

fff

ff

f

mf

mp

The musical score is written for Vibraphone. It begins with a tempo marking of quarter note = 60. Above the staff, there are two horizontal arrows: the first points right and is labeled '(as fast and as loud as possible)', and the second points left and is labeled 'or D.C.'. The score is divided into two main sections. The first section, corresponding to the lyrics 'p o c o a p o c o r i t a r d a n d o', consists of six measures. The first four measures are marked 'no vibrato' and contain rhythmic patterns of eighth and sixteenth notes. The fifth measure is marked 'sim.' and contains a sustained chord. The sixth measure is marked 'mp' and contains a sustained chord. The second section, corresponding to the lyrics 'e d i m i n u e n d o', consists of three measures. The first measure is marked 'p' and contains a sustained chord. The second measure is marked 'pp' and contains a sustained chord. The third measure is marked 'ppp' and contains a sustained chord. The score also includes various dynamic markings such as 'fff', 'ff', 'f', 'mf', 'mp', 'pp', and 'pppp'. The final measure of the second section is marked 'pppp' and contains a sustained chord.

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes
- in each two-notes chords, you can play both or only one of them

Guitar(s)
Electric, Acoustic amplified, etc.
and/or Bassguitar

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and as loud as possible →

6th. in D

as fast and as loud as possible → p o c o a p o c o r i t a r d a n d o

Guitar

distord l.v. ffff

noise fff

harm ff

pizz Bartok (noisy) f

flanger sim. mf

wah mp

e d i m i n u e n d o

(other) sim. p

articulation an end of the note with pedal pp

(softer effect) ppp

or D.C.

(ppp)

pppp

- You can start from the beginning or from the end
- inside each box, change the effect, exchange the notes.
- the effects are only a guide

Harps

First Symphony 'Ek' 1 - Constellatio I.D.A (a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and as loud as possible

p o c o a p o c o r i t a r d a n d o

(z) (z) (z) (z) (z) (z) (z) (z) (z) (z) (z) (z) (z) (z) (z)

'plaqu '
'plaqu '
bouth hands

fff *fff* *ff* *f* *mf* *mp* *8vb* *(mp)*

sim.

(z) (z) sim. e d i m i n u e n d o

approximately from here, or later, iterations of the notes can be played from time to time on a very discrete, slow, rarely and nonsynchronous way.

p *pp* *8vb* *ppp*

or D.C.

(ppp) *G#* *Bb* *D#* *pppp* *B#* *Db*

- each hand is independent, they may match or not
- You can start from the beginning or from the end, inside each box every time you play, exchange the notes

↗ = very fast pause
↘ = fast
• = normal

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

Musical score for Violins, showing dynamics and articulation. The score is divided into two systems.

System 1:

- Tempo: $\text{♩} = 60$
- Articulation: *as fast and as loud as possible* (indicated by a right-pointing arrow).
- Lyrics: *p o c o a p o c o r i t a r d a n d o*
- Dynamics: *ffff*, *fff*, *ff*, *f*, *mf*, *mp*
- Articulation: *sim.* (sustained)

System 2:

- Lyrics: *e d i m i n u e n d o*
- Dynamics: *p*, *pp*, *ppp*
- Articulation: *sim.* (sustained)

The score concludes with a final measure marked *(ppp)* and *pppp*, followed by a right-pointing arrow and the instruction *or D.C.*

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First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible

p o c o a p o c o r i t a r d a n d o

(♩)

Violins

ffff fff ff f mf mp

sim.

(♩)(♩) sim. e d i m i n u e n d o

p pp ppp

or D.C.

(ppp) pppp

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

♩ = 60
(as fast and as loud as possible)

p o c o a p o c o r i t a r d a n d o

Violins

ffff fff ff f mf mp

sim.

e d i m i n u e n d o

p pp ppp

or D.C.

(ppp) pppp

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

Violins I. 7 - 8

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible →

p o c o a p o c o r i t a r d a n d o

(♯) (♯)

Violin

ffff fff ff f mf mp

sim.

(♯) (♯) sim. e d i m i n u e n d o

p pp ppp

or D.C.

(ppp) pppp

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

$\text{♩} = 60$

(as fast and as loud as possible) → *p o c o a p o c o r i t a r d a n d o*

sim.

fff fff ff f mf mp

sim.

p pp ppp

or D.C.

(ppp) pppp

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Violin

ffff *fff* *ff* *f* *mf* *mp*

e d i m i n u e n d o

p *pp* *ppp*

or D.C.

(ppp) *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

Violins II. 1 - 2

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez..)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Violins

ffff *fff* *ff* *f* *mf* *mp*

(♩) (♩) *sim.* e d i m i n u e n d o

p *pp* *ppp*

or D.C.

(*ppp*) *pppp*

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

Violins II. 3 - 4

First Symphony 'Ek'
1 - Constellatio I.D.A.
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Violins

ffff *fff* *ff* *f* *mf* *mp*

sim.

(♩) (♩) *sim.* e d i m i n u e n d o

p *pp* *ppp*

or D.C.

(*ppp*) *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

♩ = 60

(as fast and as loud as possible) →

p o c o a p o c o r i t a r d a n d o

(♯) (♯)

Violins

ffff fff ff f mf sim. mp

(♯) (♯) *sim.* *e d i m i n u e n d o*

p pp ppp

or D.C.

(*ppp*) *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

(as fast and as loud as possible) →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Violins

ffff *fff* *ff* *f* *mf* *mp*

sim.

(♩) (♩) *sim.* e d i m i n u e n d o

p *pp* *ppp*

or D.C.

(ppp) *pppp*

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

Violins II. 9 - 10

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

(as fast and as loud as possible)

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Violins

ffff fff ff f mf mp

sim.

e d i m i n u e n d o

p pp ppp

(ppp) pppp

or D.C.

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Violins

ffff fff ff f mf mp

sim.

e d i m i n u e n d o

(♩) (♩) *sim.*

p pp ppp

or D.C.

(ppp) pppp

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

(as fast and
as loud
as possible)

p o c o a p o c o r i t a r d a n d o

(♯) (♯) (♯) (♯) (♯) (♯) (♯) (♯) (♯) (♯) (♯) (♯) (♯) (♯) (♯) (♯) (♯) (♯) (♯)

sim.

ffff fff ff f mf mp

Violas

(♯) (♯) sim.

e d i m i n u e n d o

p pp ppp

or D.C.

(ppp) pppp

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

$\text{♩} = 60$

as fast and
as loud
as possible

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

sim.

Violas

ffff fff ff f mf mp

(♩) (♩) sim.

e d i m i n u e n d o

p pp ppp

or D.C.

(ppp) pppp

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

sim.

ffff fff ff f mf mp

e d i m i n u e n d o

(♩) (♩) sim.

p pp ppp

or D.C.

(ppp) pppp

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Violas

ffff fff ff f mf mp

sim.

(♩) (♩) sim. e d i m i n u e n d o

p pp ppp

(ppp) pppp

or D.C.

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez...)

Salvador Torr 

♩ = 60

(as fast and as loud as possible)

p o c o a p o c o r i t a r d a n d o

(♩) (♩)

sim.

ffff fff ff f mf mp

(♩) (♩) sim. e d i m i n u e n d o

p pp ppp

or D.C.

(ppp) pppp

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

Violoncellos 1 - 2

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and as loud as possible →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Violoncellos

fff *fff* *ff* *f* *mf* *mp*

sim.

(♩) (♩) *sim.* e d i m i n u e n d o

p *pp* *ppp*

or D.C.

(*ppp*) *pppp*

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

$\text{♩} = 60$

(as fast and as loud as possible) $\longrightarrow$

p o c o a p o c o r i t a r d a n d o

sim.

ff *fff* *ff* *f* *mf* *mp*

sim.

e d i m i n u e n d o

p *pp* *ppp*

or D.C.

(ppp) *pppp*

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Violoncellos

fff *fff* *ff* *f* *mf* *mp*

(♩) (♩) *sim.* e d i m i n u e n d o

p *pp* *ppp*

← or D.C.

(*ppp*) *pppp*

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and
as loud
as possible

→ p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Violoncellos

ffff fff ff f mf mp

sim.

(♩) (♩) sim. e d i m i n u e n d o

p pp ppp

or D.C.

(ppp) pppp

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

First Symphony 'Ek'

1 - Constellatio I.D.A

(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

as fast and as loud as possible →

p o c o a p o c o r i t a r d a n d o

(♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩) (♩)

Contrabasses

fff *fff* *ff* *f* *mf* *mp*

(♩) (♩) *sim.* e d i m i n u e n d o

p *pp* *ppp*

or D.C.

(*ppp*) *pppp*

- You can start from the beginning or from the end
- inside each box every time you play, exchange the notes

First Symphony 'Ek'
1 - Constellatio I.D.A
(a Cage on Schönberg, Varèse, Boulez)

Salvador Torr 

♩ = 60

(as fast and
as loud
as possible)

p o c o a p o c o r i t a r d a n d o

Contrabasses

ffff fff ff f mf mp

sim.

e d i m i n u e n d o

p pp ppp

or D.C.

(ppp) pppp

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play

♩ = 60

(as fast and as loud as possible)

p o c o a p o c o r i t a r d a n d o

Contrabasses

ffff fff ff f mf mp

sim.

e d i m i n u e n d o

p pp ppp

or D.C.

(ppp) pppp

- You can start from the beginning or from the end
- exchange the notes inside each box every time you play